

T'AU EMPIRE

KROOTOX RIDERS

Scouts 7"

M

7"

T

6

SV

5+

W

5

LD

7+

OC

2

45-90 PTS

Base 50mm



1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Repeater cannon

RAPID FIRE 2

R

36"

A

2

BS

4+

S

7

AP

-1

D

2

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

Tanglecannon

BLAST

HEAVY

R

36"

A

D6+1

BS

4+

S

6

AP

0

D

1

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

Harnessed Alien Instincts

In your Shooting phase, this unit can select one visible enemy unit within 12". That enemy unit is prey-marked:
- While a unit is prey-marked, that unit has +3" detection range.

Kroot Packmates

Once per turn, in your opponent's Shooting phase, when a friendly KROOT INFANTRY unit within 6" of this unit is selected as the target of an attack, one unit from your army with this ability can use it. If it does, after that enemy unit has finished making its attacks, that unit with this ability can shoot as if it were your Shooting phase, but when resolving those attacks it can only target that enemy unit (and only if it is an eligible target).

4

ANGRIFF

5

NAHKAMPF

Close combat weapon

R

Melee

A

2

WS

3+

S

4

AP

0

D

1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

Krootox fists

EXTRA ATTACKS

R

Melee

A

4

WS

3+

S

6

AP

-1

D

2

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W6 · RW 5+ · 5 LP je Modell

WIRD VERWUNDET MIT

2+

S12+

3+

S7-11

4+

S6

5+

S4-5

6+

S1-3

RETTUNGSWURF JE DS

DS 0

5+

DS -1

6+

DS -2

-

DS -3

-

DS -4

-

REGELN & KEYWORDS KURZ

Scouts 7" This ability always takes the form Scouts X".

BLAST

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

EXTRA ATTACKS

Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

HEAVY

In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...

RAPID FIRE

This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1-3x Krootox Rider w/ repeater cannon oder Krootox Rider w/ tanglecannon

Ausrüstung: Repeater cannon, Tanglecannon, Close combat weapon, Krootox fists

KEYWORDS Mounted, Kroot, Krootox Riders, Grenades · FRAKTION T'au Empire